

# Lecture 17. Extrinsic curvature of submanifolds

In this lecture we define the extrinsic curvature of submanifolds in Euclidean space.

## 17.1 Immersed submanifolds

By an *immersed submanifold* of Euclidean space  $\mathbb{R}^N$  I will mean a differentiable manifold  $M$  together with an immersion  $X : M \rightarrow \mathbb{R}^N$ . Note that for any  $x \in M$  there is a neighbourhood  $U$  of  $x$  such that  $X|_U$  is an embedding. A particular case of an immersed submanifold is an embedded submanifold.

The inner product  $\langle \cdot, \cdot \rangle$  on  $\mathbb{R}^N$  induces a metric  $g$  and corresponding Levi-Civita connection  $\nabla$  on  $M$ , defined by

$$g(u, v) = \langle DX(u), DX(v) \rangle$$

and

$$\nabla_u v = \pi_{TM} (D_u(DX(v))).$$

A particular case of this is an *immersed hypersurface*, which is the case where  $M$  is of dimension  $N - 1$ . We will develop the theory of extrinsic curvature first for the simpler case of hypersurfaces, and then extend this to the more general case of immersed submanifolds.

## 17.2 The Gauss map of an immersed hypersurface

Let  $M^n$  be an oriented immersed hypersurface in  $\mathbb{R}^{n+1}$ . Then for each point  $x \in M$  there is a well-defined unit normal  $\mathbf{n}$  to  $M$  (more precisely, to  $X(M)$ ) at  $x$ . This is defined by the requirements  $\langle \mathbf{n}, \mathbf{n} \rangle = 1$ ,  $\langle \mathbf{n}, DX(u) \rangle = 0$  for all  $u \in T_x M$ , and if  $e_1, \dots, e_n$  are an oriented basis for  $T_x M$  then  $DX(e_1), \dots, DX(e_n), \mathbf{n}$  is an oriented basis for  $\mathbb{R}^{n+1}$ .

This defines a smooth map  $\mathbf{n} : M \rightarrow S^n \subset \mathbb{R}^{n+1}$ , called the Gauss map of  $M$ .

### 17.3 The second fundamental form of a hypersurface

Having defined the Gauss map of an oriented immersed hypersurface, we can define a tensor as follows:

$$h(u, v) = \langle D_u \mathbf{n}, DX(v) \rangle.$$

This is called the second fundamental form on  $M$ , and is a tensor of type  $(2, 0)$ .

The second fundamental form has an alternative expression, which we can deduce as follows: Let  $U$  and  $V$  be smooth vector fields on  $M$ . Since  $\langle \mathbf{n}, DX(V) \rangle = 0$ , we have

$$\begin{aligned} 0 &= U \langle \mathbf{n}, DX(V) \rangle \\ &= \langle D_u \mathbf{n}, DX(V) \rangle + \langle \mathbf{n}, D_U DX(V) \rangle \\ &= h(U, V) + \langle \mathbf{n}, D_U DX(V) \rangle \end{aligned}$$

and therefore

$$h(U, V) = -\langle D_U D_V X, \mathbf{n} \rangle.$$

From this we can deduce a useful symmetry:

$$h(U, V) = -\langle D_U D_V X, \mathbf{n} \rangle = -\langle D_V D_U X + D_{[U, V]} X, \mathbf{n} \rangle = -h(V, U)$$

since  $D_{[U, V]} X = DX([U, V])$  is tangential to  $M$ , hence orthogonal to  $\mathbf{n}$ . Therefore the second fundamental form is a symmetric bilinear form on the tangent space  $T_x M$  at each point.

Since  $h$  is symmetric, it can be diagonalized with respect to the metric  $g$  — that is, we can find a basis  $e_1, \dots, e_n$  for  $T_x M$  and real numbers  $\lambda_1, \dots, \lambda_n$  such that  $h(e_i, u) = \lambda_i g(e_i, u)$  for all vectors  $u \in T_x M$ . The numbers  $\lambda_1, \dots, \lambda_n$  are called the *principal curvatures* of  $M$  at  $x$ .

The *mean curvature*  $H$  is the trace of  $h$  with respect to  $g$ :  $H = g^{ij} h_{ij}$ . This can also be expressed in terms of the principal curvatures:  $H = \lambda_1 + \dots + \lambda_n$ .

The *Gauss curvature*  $K$  is the determinant of  $h$  with respect to  $g$ , which is therefore also equal to  $\prod_{i=1}^n \lambda_i$ .

In the case where  $M$  is not orientable, it is not possible to choose a unit normal vector continuously on  $M$ , and so  $\mathbf{n}$ , and hence  $h$  and the principal curvatures  $\lambda_i$  are defined only up to sign.

*Remark.* It is very easy to get a geometric understanding of the second fundamental form of a hypersurface: Fix  $z \in M$ . Assume that the origin of  $\mathbb{R}^{n+1}$  is at  $X(z)$  and choose an orthonormal basis  $e_1, \dots, e_{n+1}$  for  $\mathbb{R}^{n+1}$  such that  $DX(T_z M) = \text{span}\{e_1, \dots, e_n\}$ . By the implicit function theorem,  $X(M)$  can be written locally in the form  $\{x^i e_i : x^{n+1} = u(x^1, \dots, x^n)\}$ . Then near  $z$  we have in the coordinates  $x^1, \dots, x^n$

$$\partial_i X = e_i + \frac{\partial u}{\partial x^i} e_{n+1}$$

and

$$n(z) = e_{n+1}.$$

Therefore

$$\partial_i \partial_j X = \frac{\partial^2 u}{\partial x^i \partial x^j} e_{n+1}$$

and so at  $z$ ,

$$h_{ij} = -\frac{\partial^2 u}{\partial x^i \partial x^j}.$$

To put this another way, we have

$$u(y) = -\frac{1}{2} h_{ij}(z) y^i y^j + O(y^3)$$

as  $y \rightarrow 0$ . This says that the second fundamental form gives the best approximation of the hypersurface by a paraboloid defined over its tangent plane.

## 17.4 The normal bundle of an immersed submanifold

Now we go on to the general case of an immersed submanifold  $M^n$  in  $\mathbb{R}^N$ . Then at each point of  $M$ , rather than having a single unit normal vector, we have a normal subspace  $N_x M = \{v \in \mathbb{R}^N : v \perp DX(T_x M)\}$ . This defines the *normal bundle*  $NM$  of  $M$ :  $NM = \{(p, v) : p \in M, v \perp DX(T_p M)\}$ . This is a differentiable manifold of dimension  $N$ .

## 17.5 Vector Bundles

The normal bundle (and indeed the tangent bundle and the tensor bundles we have already defined) is an example of a more general object called a *vector bundle*. A vector bundle  $E$  of dimension  $k$  over  $M$  is defined by associating to each  $x \in M$  a vector space  $E_x$  (often called the *fibre* at  $x$ ), and taking  $E = \{(p, v) : p \in M, v \in E_p\}$ . We require that  $E$  be a smooth manifold, and that for each  $x \in M$  there is a neighbourhood  $U$  of  $x$  in  $M$  such that there are  $k$  smooth sections  $\phi_1, \dots, \phi_k$  of  $E$  (i.e. smooth maps  $\phi_i$  from  $M$  to  $E$  such that  $\pi \circ \phi_i = \text{id}$ ) such that  $\phi_1(y), \dots, \phi_k(y)$  form a basis for  $E_y$  for each  $y \in U$  (it follows that the restriction of the bundle  $E$  to  $U$  is diffeomorphic to  $U \times \mathbb{R}^k$ ).

We denote the space of smooth sections of  $E$  (i.e. smooth maps from  $M$  to  $E$  which take each  $x \in M$  to the fibre  $E_x$  at  $x$ ) by  $\Gamma(E)$ .

A connection on a vector bundle  $E$  is a map which takes a vector  $u \in T_x M$  and section  $\phi \in \Gamma(E)$  and gives an element  $\nabla_u \phi \in E_x$ , smoothly in the sense that if  $U \in \mathcal{X}(M)$  and  $\phi \in \Gamma(E)$  then  $\nabla_U \phi \in \Gamma(E)$ , which is linear in the first argument and satisfies a Leibniz rule in the second:

$$\nabla_u(f\phi) = f\nabla_u\phi + u(f)\phi$$

for all  $f \in C^\infty(M)$ ,  $u \in T_xM$  and  $\phi \in \Gamma(E)$ .

We can also define tensors which either act on  $E$  or take their values in  $E$ , to be  $C^\infty$ -multilinear functions acting on sections of  $E$  or its dual  $E^*$ , and the connection extends to such tensors.

## 17.6 Curvature of a vector bundle

If  $E$  is a vector bundle over  $M$  with a metric  $\langle \cdot, \cdot \rangle$  and a connection  $\nabla$  which is compatible with the metric:

$$\nabla_u\langle\phi, \psi\rangle = \langle\nabla_u\phi, \psi\rangle + \langle\phi, \nabla_u\psi\rangle.$$

Then we can define the curvature of the bundle  $E$  as follows: If  $X, Y \in \mathcal{X}(M)$  and  $\phi, \psi \in \Gamma(E)$ , then we take

$$R(X, Y, \phi, \psi) = \langle\nabla_Y\nabla_X\phi - \nabla_X\nabla_Y\phi - \nabla_{[Y, X]}\phi, \psi\rangle.$$

This is tensorial in all arguments — that is, the value of the resulting function when evaluated at any point  $x \in M$  depends only on the values of  $X, Y, \phi$  and  $\psi$  at  $x$ . The proof of this is identical to the proof that the curvature of  $M$  is a tensor (Lecture 16). This can be considered as an operator which takes  $\Lambda^2T_xM$  to  $\Lambda^2E_x$ , since it is antisymmetric in the first two and the last two arguments.

## 17.7 Connection on the normal bundle

We can define a connection on the normal bundle as follows: If  $V$  is a section of the normal bundle, and  $U$  is a smooth vector field on  $M$ , then we define

$$\nabla_U V|_x = \pi_{N_xM}(D_U V).$$

This is a connection: For any  $f \in C^\infty(M)$ , we have

$$\begin{aligned} \nabla_U(fV) &= \pi_{NM}((Uf)V + fD_U V) \\ &= U(f)\pi_{NM}V + f\pi_{NM}D_U V \\ &= U(f)V + f\nabla_U V \end{aligned}$$

so the Leibniz rule holds. This connection is compatible with the metric induced on  $NM$  by the inner product on  $\mathbb{R}^N$ . By the argument above, this defines a curvature tensor acting on  $\Lambda^2TM \otimes \Lambda^2E$ , which we denote by  $R^\perp$  and call the *normal curvature* of  $M$ .

## 17.8 Second fundamental form of a submanifold

The second fundamental form is defined in an analogous way to that for the hypersurface case: Given  $U, V \in \mathcal{X}(M)$  define

$$h(U, V) = -\pi_{N_x M}(D_U D_V X) = -D_U D_V X + DX(\nabla_U V).$$

This does in fact define a tensor field, since

$$\begin{aligned} h(fU, gV) &= -\pi_{N_x M}(D_{fU} D_{gV} X) \\ &= -\pi_{N_x M}(fgD_U D_V X + f(Ug)D_V X) \\ &= fgh(U, V) \end{aligned}$$

since  $D_V X \perp N_x M$ .  $h$  therefore defines at each  $x \in M$  a bilinear map from  $T_x M \times T_x M$  to  $N_x M$ .

We can also define an operator  $\mathcal{W}$  from  $T_x M \times N_x M$  to  $T_x M$  as follows:

$$\mathcal{W}(u, \phi) = \pi_{T_x M}(D_u \phi)$$

for  $u \in T_x M$  and  $\phi \in \Gamma(NM)$ . This is again tensorial, since

$$\mathcal{W}(u, f\phi) = \pi_{T_x M}(D_u f\phi) = \pi_{T_x M}(fD_u \phi + (uf)\phi) = f\mathcal{W}(u, \phi).$$

This is related to the second fundamental form as follows:

$$0 = v\langle \phi, D_u X \rangle = \langle D_v \phi, D_u X \rangle + \langle \phi, D_v D_u X \rangle = \langle \mathcal{W}(v, \phi), D_u X \rangle - \langle h(v, u), \phi \rangle$$

and so  $\langle \mathcal{W}(v, \phi), D_u X \rangle = \langle h(v, u), \phi \rangle$  for any  $u$  and  $v$  in  $T_x M$  and  $\phi$  in  $N_x M$ .

The second fundamental form of a submanifold can be interpreted in a similar way to the hypersurface case: If we fix  $z \in M$ , then  $X(M)$  can be written locally as the graph of a smooth function from  $T_x M$  to  $N_x M$  — that is, if we choose a basis  $e_1, \dots, e_N$  such that  $DX(T_z M) = \text{span}\{e_1, \dots, e_n\}$  and  $N_z M = \text{span}\{e_{n+1}, \dots, e_N\}$ , then for some open set  $U$  containing  $z$ ,

$$X(M) = \{X(z) + x^i e_i : x^j = f^j(x^1, \dots, x^n), j = n+1, \dots, N\}.$$

Then we find

$$f^j(x^1, \dots, x^n) = -\frac{1}{2} \langle h_{kl}(z), e_j \rangle x^k x^l + O(x^3)$$

as  $x \rightarrow 0$ . Thus the second fundamental form at  $z$  defines the best approximation to  $X(M)$  as the graph of a quadratic function over  $DX(T_z M)$ .