

SOME SPECIAL ISOMORPHISMS OF LIE ALGEBRAS IN LOW DIMENSIONS

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In this note, we present a more geometric construction of some special isomorphisms between Lie algebras in low dimensions. For simplicity our Lie algebras will be defined over \mathbb{C} ; the statements and the proofs will all go through if \mathbb{C} is replaced by an algebraically closed field k with $\text{char } k \neq 2$.

First we recall the definitions of some standard matrix Lie algebras:

$$\begin{aligned}\mathfrak{sl}_n &= \{x \in \mathfrak{gl}_n : \text{tr } x = 0\} \\ \mathfrak{so}_n &= \{x \in \mathfrak{gl}_n : x + x^t = 0\} \\ \mathfrak{sp}_{2n} &= \{x \in \mathfrak{gl}_{2n} : xJ_{2n} + J_{2n}x^t = 0\}\end{aligned}$$

where

$$J_{2n} = \begin{pmatrix} 0 & I_n \\ -I_n & 0 \end{pmatrix}$$

and I_n is the $n \times n$ identity matrix. It follows that

$$\mathfrak{sp}_{2n} = \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} : a, b, c, d \in \mathfrak{gl}_n, a = -d^t, b = b^t, c = c^t \right\}.$$

Next, let V be a finite dimensional vector space over \mathbb{C} . A symmetric bilinear form $\langle \cdot, \cdot \rangle : V \times V \rightarrow \mathbb{C}$ is said to be *non-degenerate*, if for every non-zero $v \in V$, there exists some $w \in V$ such that $\langle v, w \rangle \neq 0$. It is known that all non-degenerate symmetric bilinear forms on V are equivalent: if $\langle \cdot, \cdot \rangle_1$ and $\langle \cdot, \cdot \rangle_2$ are two non-degenerate symmetric bilinear forms on V , then there exists a linear isomorphism $T : V \rightarrow V$ such that $\langle v, w \rangle_1 = \langle Tv, Tw \rangle_2$ for all $v, w \in V$. In particular, if $\langle \cdot, \cdot \rangle : V \times V \rightarrow \mathbb{C}$ is a non-degenerate symmetric bilinear form on V , then there exists a basis $\{e_1, \dots, e_n\}$ of V such that $\langle \cdot, \cdot \rangle$ becomes diagonal in this basis, i.e. $\langle e_j, e_k \rangle = \delta_{jk}$.

Now suppose \mathfrak{g} is a complex Lie algebra, and V is a complex vector space with a non-degenerate symmetric bilinear form $\langle \cdot, \cdot \rangle : V \times V \rightarrow \mathbb{C}$. Suppose we also have a representation $\rho : \mathfrak{g} \rightarrow \mathfrak{gl}(V)$ of \mathfrak{g} preserving $\langle \cdot, \cdot \rangle$, i.e.

$$\langle \rho(x)v, w \rangle + \langle v, \rho(x)w \rangle = 0 \quad \text{for all } x \in \mathfrak{g} \text{ and all } v, w \in V.$$

Then picking a special basis $\{e_1, \dots, e_n\}$ as above, so that $\langle \cdot, \cdot \rangle$ becomes diagonal in this basis, one can identify V with \mathbb{C}^n , and identify ρ as a representation $\rho : \mathfrak{g} \rightarrow \mathfrak{so}_n$. We will make repeated use of this fact below.

Theorem 1. $\mathfrak{sl}_2 = \mathfrak{sp}_2 \simeq \mathfrak{so}_3$.

Proof. From definition of \mathfrak{sl}_2 and \mathfrak{sp}_2 , it is clear that the two are identical.

Now let $V = \mathfrak{sl}_2$. On V there is a non-degenerate symmetric bilinear form

$$\langle y, z \rangle = \text{tr}(yz).$$

(This is a multiple of the Killing form of \mathfrak{sl}_2 .) The adjoint action $\text{ad}: \mathfrak{sl}_2 \rightarrow \mathfrak{gl}(\mathfrak{sl}_2)$ preserves this non-degenerate symmetric bilinear form:

$$\langle \text{ad}(x)y, z \rangle + \langle y, \text{ad}(x)z \rangle = 0 \quad \text{for all } x, y, z \in \mathfrak{sl}_2.$$

In fact,

$$\langle \text{ad}(x)y, z \rangle + \langle y, \text{ad}(x)z \rangle = \text{tr}((xy - yx)z + y(xz - zx)) = \text{tr}(x(yz) - (yz)x) = 0$$

for all $x, y, z \in \mathfrak{sl}_2$. It follows that the adjoint action ad induces a Lie homomorphism of \mathfrak{sl}_2 into \mathfrak{so}_3 . This is an injective homomorphism, since its kernel is a proper ideal of \mathfrak{sl}_2 , and \mathfrak{sl}_2 is simple; since both \mathfrak{sl}_2 and \mathfrak{so}_3 are 3-dimensional, it follows that this is an isomorphism of Lie algebras. \square

Theorem 2. $\mathfrak{sl}_4 \simeq \mathfrak{so}_6$.

Proof. Let $V = \Lambda^2 \mathbb{C}^4$ be the vector space of skew-symmetric 2-tensors on \mathbb{C}^4 . In other words, V is the span of $z \wedge w$ over all $z, w \in \mathbb{C}^4$, where $z \wedge w := z \otimes w - w \otimes z$. Then V is 6-dimensional. Furthermore, there is a natural non-degenerate symmetric bilinear form on V : if $\iota: \Lambda^4 \mathbb{C}^4 \rightarrow \mathbb{C}$ is an isomorphism of the vector space of alternating 4-tensors on \mathbb{C}^4 with \mathbb{C} , then one can define a non-degenerate symmetric bilinear form on V by

$$\langle u, v \rangle = \iota(u \wedge v) \quad \text{for } u, v \in V.$$

(Both symmetry and non-degeneracy of the bilinear form can be checked by hand easily.) Now the vector representation of \mathfrak{sl}_4 on \mathbb{C}^4 naturally induces a representation $\rho: \mathfrak{sl}_4 \rightarrow \mathfrak{gl}(V)$. Moreover, this representation preserves the non-degenerate symmetric bilinear form $\langle \cdot, \cdot \rangle$:

$$\langle \rho(x)u, v \rangle + \langle u, \rho(x)v \rangle = 0 \quad \text{for all } x \in \mathfrak{sl}_4 \text{ and all } u, v \in V.$$

In fact, by linearity, it suffices to check this when $u = z_1 \wedge z_2$ and $v = z_3 \wedge z_4$, where each z_i is one of the standard basis vectors e_1, e_2, e_3, e_4 of \mathbb{C}^4 . Then

$$\begin{aligned} & \langle \rho(x)u, v \rangle + \langle u, \rho(x)v \rangle \\ &= \iota[(xz_1) \wedge z_2 \wedge z_3 \wedge z_4 + z_1 \wedge (xz_2) \wedge z_3 \wedge z_4 + z_1 \wedge z_2 \wedge (xz_3) \wedge z_4 + z_1 \wedge z_2 \wedge z_3 \wedge (xz_4)]; \end{aligned}$$

Here xz_i is the natural action of $x \in \mathfrak{sl}_4$ on $z_i \in \mathbb{C}^4$. Hence by skew-symmetry, this is zero unless $\{z_1, z_2, z_3, z_4\}$ is a re-ordering of $\{e_1, e_2, e_3, e_4\}$. By relabelling the basis $\{e_1, e_2, e_3, e_4\}$, we may assume that $z_i = e_i$ for $i = 1, \dots, 4$. In that case,

$$\langle \rho(x)u, v \rangle + \langle u, \rho(x)v \rangle = \iota[(\text{tr } x)e_1 \wedge e_2 \wedge e_3 \wedge e_4] = 0$$

as desired as well. Hence ρ induces a representation of \mathfrak{sl}_4 into \mathfrak{so}_6 . By simplicity of \mathfrak{sl}_4 , the latter is an injective Lie homomorphism; since both \mathfrak{sl}_4 and \mathfrak{so}_6 are 15 dimensional, it follows that they are isomorphic. \square

Theorem 3. $\mathfrak{sp}_4 \simeq \mathfrak{so}_5$.

Proof. The isomorphism between \mathfrak{sp}_4 and \mathfrak{so}_5 is obtained by restricting the isomorphism in the previous theorem. In fact, $\mathfrak{sp}_4 \subset \mathfrak{sl}_4$, so if $V = \Lambda^2 \mathbb{C}^4$, $\langle \cdot, \cdot \rangle$ and $\rho: \mathfrak{sl}_4 \rightarrow \mathfrak{gl}(V)$ is as in the previous theorem, then it induces a representation $\rho_0: \mathfrak{sp}_4 \rightarrow \mathfrak{gl}(V)$ preserving $\langle \cdot, \cdot \rangle$. Now let

$$v_0 = e_1 \wedge e_3 + e_2 \wedge e_4.$$

If $x \in \mathfrak{sp}_4$, then $\rho_0(x)v_0$ is a multiple of v_0 . Hence if W is the orthogonal complement of v_0 in V , i.e.

$$W = \{w \in V : \langle w, v_0 \rangle = 0\},$$

then $\rho_0(x)$ restricts to a map from W into W for all $x \in \mathfrak{sp}_4$. It follows that ρ_0 induces a representation $\rho_1: \mathfrak{sp}_4 \rightarrow \mathfrak{gl}(W)$. Furthermore, one can restrict $\langle \cdot, \cdot \rangle$ to W , and the restriction gives a non-degenerate symmetric bilinear form $\langle \cdot, \cdot \rangle_1$ on the 5-dimensional vector space W . Since ρ_1 preserves $\langle \cdot, \cdot \rangle_1$, it induces a Lie homomorphism of \mathfrak{sp}_4 into \mathfrak{so}_5 . Since \mathfrak{sp}_4 is simple, the kernel of this map is trivial; since \mathfrak{sp}_4 and \mathfrak{so}_5 are both 10-dimensional, it follows that they are isomorphic. \square

Theorem 4. $\mathfrak{so}_4 \simeq \mathfrak{sl}_2 \oplus \mathfrak{sl}_2$.

Proof. Let $V = \mathfrak{gl}_2$ be our 4-dimensional vector space. First, \mathfrak{sl}_2 acts on V on the left. In other words, there is a representation $\rho_1: \mathfrak{sl}_2 \rightarrow \mathfrak{gl}(V)$, given by

$$\rho_1(x)v = xv \quad \text{for all } x \in \mathfrak{sl}_2 \text{ and all } v \in V.$$

Similarly, \mathfrak{sl}_2 acts on V on the right. In other words, there is a representation $\rho_2: \mathfrak{sl}_2 \rightarrow \mathfrak{gl}(V)$, defined by

$$\rho_2(y)v = -vy \quad \text{for all } y \in \mathfrak{sl}_2 \text{ and all } v \in V.$$

Note $[\rho_1(x), \rho_2(y)] = 0$ for all $x, y \in \mathfrak{sl}_2$. Thus one can define a representation $\rho: \mathfrak{sl}_2 \oplus \mathfrak{sl}_2 \rightarrow \mathfrak{gl}(V)$, namely

$$\rho(x, y) = \rho_1(x) + \rho_2(y) \quad \text{for all } (x, y) \in \mathfrak{sl}_2 \oplus \mathfrak{sl}_2.$$

More explicitly,

$$(1) \quad \rho(x, y)v = xv - vy \quad \text{for all } (x, y) \in \mathfrak{sl}_2 \oplus \mathfrak{sl}_2 \text{ and all } v \in V.$$

Now let

$$J = J_2 = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix},$$

and define a bilinear form on V by¹

$$(2) \quad \langle v, w \rangle = \text{tr}(vJw^tJ).$$

This bilinear form is symmetric, since

$$\langle v, w \rangle = \text{tr}(vJw^tJ) = \text{tr}(vJw^tJ)^t = \text{tr}(JwJv^t) = \text{tr}(wJv^tJ) = \langle w, v \rangle.$$

Furthermore, this bilinear form is non-degenerate on V , because the bilinear form $(v, w) := \text{tr}(vw)$ is non-degenerate, and the map $w \mapsto Jw^tJ$ is a linear isomorphism of V onto itself. We claim that ρ preserves this non-degenerate symmetric bilinear form $\langle \cdot, \cdot \rangle$. In fact, by definition of ρ , it suffices to show that both ρ_1 and ρ_2 preserves $\langle \cdot, \cdot \rangle$. To see the latter, note that for any $x \in \mathfrak{sl}_2$ and any $v, w \in V$, we have

$$\langle \rho_1(x)v, w \rangle = \text{tr}(xvJw^tJ) = \text{tr}(vJw^tJx),$$

and

$$\langle v, \rho_1(x)w \rangle = \text{tr}(vJ(xw)^tJ) = \text{tr}(vJw^tx^tJ).$$

¹More explicitly, if

$$v = \begin{pmatrix} a & b \\ c & d \end{pmatrix}, \quad w = \begin{pmatrix} A & B \\ C & D \end{pmatrix},$$

then this bilinear form is given by

$$\langle v, w \rangle = -aD + bC + cB - dA.$$

But from $x \in \mathfrak{sl}_2 = \mathfrak{sp}_2$, we have $xJ + Jx^t = 0$. Hence

$$\langle \rho_1(x)v, w \rangle + \langle v, \rho_1(x)w \rangle = \text{tr}(vJw^t(x^tJ + Jx)) = 0$$

as desired. Similarly, for any $y \in \mathfrak{sl}_2$ and any $v, w \in V$, we have

$$\begin{aligned} \langle \rho_2(y)v, w \rangle + \langle v, \rho_2(y)w \rangle &= -\text{tr}(vyJw^tJ) - \text{tr}(vJ(wy)^tJ) \\ &= -\text{tr}(v(yJ + Jy^t)w^tJ) = 0. \end{aligned}$$

Thus ρ preserves $\langle \cdot, \cdot \rangle$, and induces a map $\mathfrak{sl}_2 \oplus \mathfrak{sl}_2 \rightarrow \mathfrak{so}_4$. The kernel of this map is an ideal of $\mathfrak{sl}_2 \oplus \mathfrak{sl}_2$, and by simplicity of \mathfrak{sl}_2 can only be $\{0\}$, $\mathfrak{sl}_2 \oplus \{0\}$, $\{0\} \oplus \mathfrak{sl}_2$, or $\mathfrak{sl}_2 \oplus \mathfrak{sl}_2$. It is then clear that the kernel of this map is trivial, and since both $\mathfrak{sl}_2 \oplus \mathfrak{sl}_2$ and \mathfrak{so}_4 are 6-dimensional, it follows that they are isomorphic.

We remark that one could rephrase the above proof by identifying $V = \mathfrak{gl}_2$ naturally as $\mathbb{C}^2 \otimes (\mathbb{C}^2)^*$. In fact, from the vector representation of \mathfrak{sl}_2 on \mathbb{C}^2 , one can induce naturally an action of $\mathfrak{sl}_2 \oplus \mathfrak{sl}_2$ on $\mathbb{C}^2 \otimes (\mathbb{C}^2)^*$, and that induced representation agrees with the representation ρ we defined in (1). Furthermore, the bilinear form on V defined by (2) is just the one defined by

$$\langle v_1 \otimes w_1, v_2 \otimes w_2 \rangle = -\omega(v_1, v_2)\omega(w_1, w_2)$$

for all $v_1, v_2 \in \mathbb{C}^2$ and all $w_1, w_2 \in (\mathbb{C}^2)^*$, where ω is the symplectic form on \mathbb{C}^2 (and on $(\mathbb{C}^2)^*$ by abuse of notation). Now $\langle \cdot, \cdot \rangle$ is symmetric on V since ω is anti-symmetric on \mathbb{C}^2 , and $\langle \cdot, \cdot \rangle$ is non-degenerate on V since ω is non-degenerate on \mathbb{C}^2 . Furthermore, $\langle \cdot, \cdot \rangle$ is preserved by the action of $\mathfrak{sl}_2 \oplus \mathfrak{sl}_2$, since ω is preserved by $\mathfrak{sl}_2 = \mathfrak{sp}_2$. This gives us a more conceptual way of presenting the above argument. \square